

Ivan Matías Fort,

Full Stack Developer

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github.com/mqtik

Available for long-term & contract opportunities

Versatile software engineer with experience developing applications across mobile (Android, iOS), desktop (macOS, Windows, Linux), and web platforms. Proficient in full-stack development, encompassing backend services and user-facing applications. Adept at adapting to new technologies and delivering scalable solutions.

Work Experience

July 2025 - Present

Sr. Engineer



Polaro Hardware & Software Piano Company



Genium Software Company

For Polaro, I've built the backend and frontend services. Collaborated on PolaroOS (based on Arch Linux), QuickShell GUI, synth and computer vision services including hand/head tracking and room meshing. Independently developed the flagship piano learning application with real-time falling note visualization and comprehensive sheet music support, and integrated AI local inferences to generate lessons on the fly for any file.

Stack: C++, Shell, Python, Node, Unity, Three.JS, ML, Tauri, React, React Native

<https://polaro.com>

October 2024 - March 2025

Sr. Engineer



StackBuilders Software Company

At StackBuilders, I worked on the Magnus project, a cloud-based baseball platform, contributing to the development of two native mobile apps and a web application.

Stack: React, React Native and Python

<https://stackbuilders.com>

Creator



Newt Community-Driven Storytelling System

Newt is an app that lets users read, write, and listen books, with AI tools that even work offline. Since it's a pet project, I designed the logo, built the front-end and back-end, set up infrastructure and databases, and developed both web and native apps for mobile and desktop.

Stack: React, NextJS, Node, React Native, Kotlin, Swift, Erlang, CouchDB, TensorFlow, ExecuTorch, LLaMa, Python

<https://newt.ar>

May 2021 - May 2024

Sr. Engineer



Propify Property Management and Smart Home Software

At Propify, I developed and maintained both front-end and back-end systems, contributing to key features across the platform. I also worked on IoT device integration for our Smart Home system.

Stack: React, Node, Java, openHAB, Playwright/Selenium (E2E), MySQL, Kafka, Redis

<https://propify.com>

May 2020 - May 2021

Sr. Engineer



National Home Rentals Home Rental Management

Developed FrontEnd/BackEnd solutions for a Property Management Rentals portal. A year later, NHR decided to start a new project and I got assigned to work on Propify.

Stack: React, Node, MySQL

<https://nationalhomerentals.com>

Principal Engineer / Full Stack



Gato Cloud gaming platform

Gato is a gaming app designed for mobile and desktop. I led the development of both the app and website using React Native, working closely with a fantastic team. Also developed a few games using ThreeJS and Unity.

Stack: React, Node, NestJS, React Native, Expo, PostgreSQL

<https://gato.us>

November 2017 - April 2020

Sr. Full Stack Developer



Flux IT Software Factory

During my tenure at FluxIT, I collaborated with several notable clients, including TrovaTrip, RIG and Autoplaza.

Stack: React, React Native, Node, MongoDB, PostgreSQL

<https://fluxitsoft.com>

August 2014 - October 2017

Full Stack Developer & Lead Developer



Keetup Software Factory

Developed and maintained websites and native apps for clients including MovieLearning, Mootiva, Lumi, RideGuide, among others. Promoted to Lead Developer in 2016.

Stack: React, Angular (JS & 2<), React Native, NativeScript, Ionic, NodeJS

<https://keetup.com>

see more experience: tias.xyz/linkedin